

CUSTODIAN GUARD SODALITY WITH ADRASITE SPEARS [LEGENDS]

M

8"

T

7

SV

2+

W

5

LD

5+

OC

2

RW

4+

200 PTS

Base —

- Aegis of the Emperor
- Deep Strike
- Martial Ka'tah

1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

Adrasite spear

R	A	BS	S	AP	D
18"	2	2+	8	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

4

ANGRIFF

—

5

NAHKAMPF

Adrasite spear

R	A	WS	S	AP	D
Melee	6	2+	8	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

VERTEIDIGUNG

—

IMMER / EINMALIG

Stand Vigil

This unit's attacks can:

- Re-roll wound rolls of 1.

- Or: If this unit is within range of an objective, re-roll wound rolls

GEGEN DIESE EINHEIT

W7 · RW 2+ · 4++ · 5 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S14+	S8-13	S7	S4-6	S1-3

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ

Aegis of the Emperor: Friendly Adeptus Custodes units with this ability have Feel No Pain 5+ against mortal wounds.

Deep Strike: Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Martial Ka'tah: At the start of your Command phase, friendly Adeptus Custodes units with this ability are readied.

AUFSTELLUNG

3x Custodian Guard - Equipped with: Adrasite spear